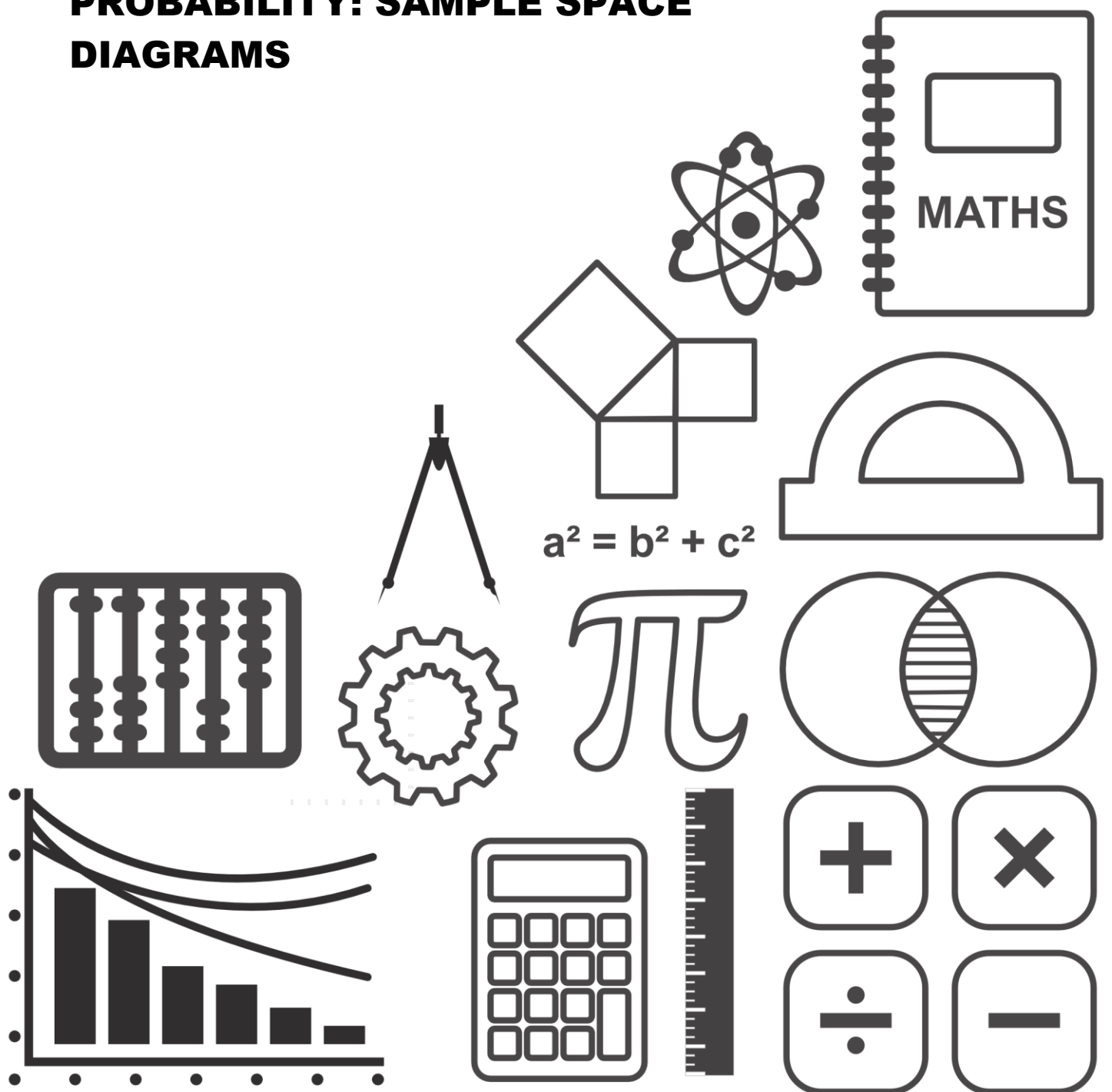
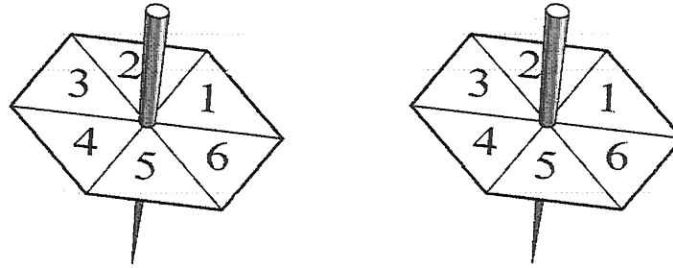


GCSE TOPIC BOOKLET PROBABILITY: SAMPLE SPACE DIAGRAMS



1.

The following two spinners are spun.



Kevin adds together the two numbers obtained to get a total score.
The table below shows some of the possible total scores.

Second spinner	6	7					
	5	6					
	4	5	6				
	3	4	5				
	2	3	4	5	6	7	
	1	2	3	4	5	6	7
		1	2	3	4	5	6
		First spinner					

(a) Complete the table to show **all** the possible total scores.

[2]

(b) What is the probability of getting a total score of 9?

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[2]

(c) If Kevin spins the two spinners 180 times, how many times would he expect to get a total score of 9?

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[2]

There are four balls numbered 2, 2, 3 and 4 respectively in machine A and four balls numbered 3, 4, 5 and 6 respectively in machine B.
In a game, both machines A and B select one ball at random.
The score for the game is the 2-digit number whose units digit is the number from machine A and whose tens digit is the number from machine B.

For example, if the number on the ball from machine A is 4 and the number on the ball from machine B is 3, the score is 34.

- (a) Complete the following table to show all the possible scores. [2]

Machine B	6	62		63	
	5	52			54
	4	42	42		44
	3	32	32	33	
		2	2	3	4
		Machine A			

A player wins a prize by getting a score of 42 or less.

A player wins a prize by getting a score of 42 or less.

- (b) (i) Matthew plays the game once. What is the probability that he wins a prize? [2]

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- (ii) One day 400 people play this game once. Approximately how many would you expect to win a prize? [2]

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Megan is playing a game against Ian.

They each have a bag containing three cards.

Megan's cards are numbered 5, 7 and 9.

Ian's cards are numbered 2, 4 and 6.

Megan chooses a card at random from her own bag and then a card at random from Ian's bag.

Megan works out the product of the two numbers and adds 3 to her answer.

This total is Megan's score.

For example, if Megan picks a 5 from her own bag and a 2 from Ian's bag, her score will be $5 \times 2 + 3 = 13$.

(a) Complete the following table, showing all of Megan's possible scores. [2]

		Ian's bag		
		2	4	6
Megan's bag	5	13		
	7			45
	9			

(b) Find the probability that Megan's score is less than 30. [2]

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4.

Two fair dice are thrown.



The two numbers obtained are multiplied together to get the total score.
The table below shows some of the possible total scores.

Second dice	6	6					
	5	5					
	4	4	8				
	3	3	6				
	2	2	4	6	8	10	
	1	1	2	3	4	5	6
		1	2	3	4	5	6
		First dice					

(a) Complete the table to show all the possible total scores. [2]

(b) What is the probability of getting a total score of 20 or more?

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 [2]

(c) If the two dice are thrown 720 times, how many times would you expect to get a total score of 20 or more?

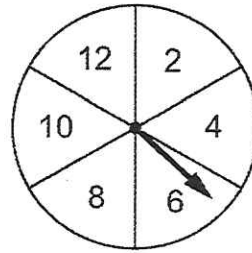
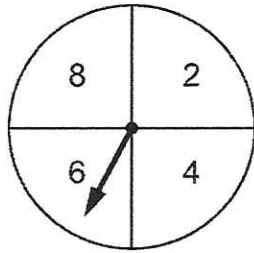
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 [2]

5.

Katrina and George have made two spinners for their stall in the school fair. They need to work out some probabilities to help decide how to give out the prizes.

Diagrams of their spinners are shown below.



Each person who takes a turn at the stall must spin both spinners. The two scores are added together to give the total score.

Find the probability that the total score for any person is 20.

[3]

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6.

A red bag contains four cards numbered 2, 3, 4 and 5 respectively.
 A green bag contains four cards numbered 2, 4, 5 and 6 respectively.
 In a game, a player takes one card at random from each of the two bags.
 The score for the game is the product of the two numbers on the cards.

- (a) Using the grid below, complete the table to show all the possible scores.
 Some entries have been done for you.

5		15		
4				
		3		

Red bag

[3]

- (b) Find the probability that the score is

- (i) 15 or less,

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..... [2]

- (ii) 16 or more.

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..... [1]

7.

A bag contains four balls numbered 1, 3, 5 and 7 respectively.

A box contains four discs, one coloured red, one blue, one green and one yellow.

In a game, a player takes one ball at random from the bag and one disc at random from the box.

If the colour of the disc is red or blue, the score for the game is 3 times the number on the ball.

If the colour of the disc is green or yellow, the score for the game is just the number on the ball.

- (a) Using the grid below, complete the table to show all the possible scores.
Some entries have been done for you.

Box				
	green			
	red	3	15	
		1	5	
		Bag		

[3]

- (b) Find the probability that the score is

- (i) 9 or more,

.....
 [2]

- (ii) less than 9.

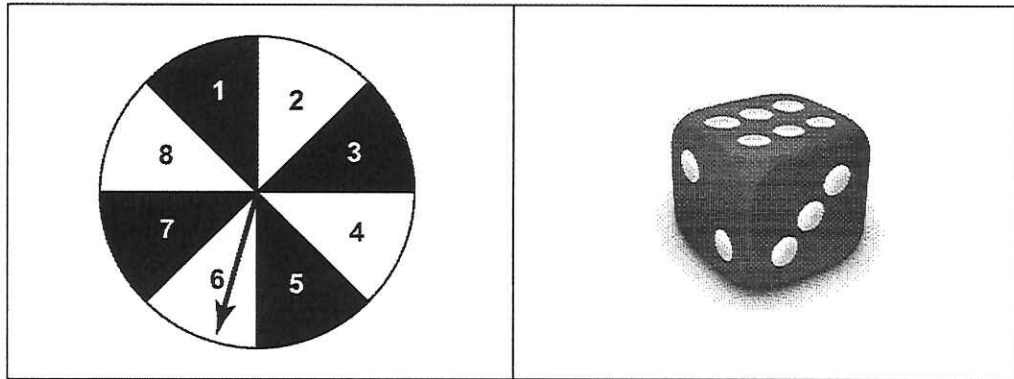
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 [1]

8.

Graham is thinking of setting up a 'spinner and dice stall' at his school's open evening to raise funds for a trip.

He needs to know some probabilities so that he can decide on the prizes.

He intends to spin the spinner and throw the dice shown below at the same time.



The score on the spinner is added to the score on the dice to obtain the total score.

(a) Find the probability that the total score will be 14.

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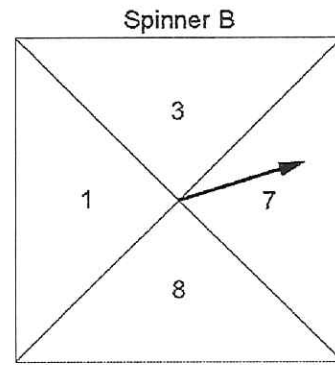
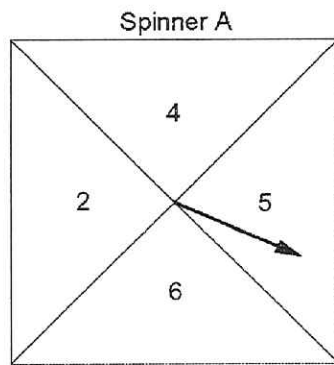
[3]

(b) Write down the probability that the total score will be less than 15.

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[1]

Amira is playing a game with two fair spinners. The faces of the spinners are shown below.



The numbers on Spinner A are 2, 4, 5, 6.

The numbers on Spinner B are 1, 3, 7, 8.

Amira spins Spinner A and then she spins Spinner B. She works out her score by **multiplying the number on Spinner A by 3 and adding the answer to the number on Spinner B**. For example, if the number on Spinner A is 5 and the number on Spinner B is 7, then Amira's score would be $(3 \times 5) + 7 = 22$.

- (a) Complete the table below to show all Amira's possible scores. [2]

		Spinner B			
		1	3	7	8
Spinner A	2	7		13	
	4		15		20
	5	16		22	
	6		21		26

- (b) Find the probability that Amira's score is less than 15. [2]

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10.

A fair dice and a fair coin are thrown once.

(a) Fill in the table below to show all the possible outcomes.

[2]

	1	2	3	4	5	6
Head (H)	H1	H2				
Tail (T)	T1					

(b) Write down the probability of obtaining a head and a 4.

[1]

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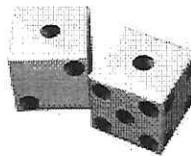
(c) Write down the probability of obtaining a tail and a number less than 3.

[1]

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11.

Sanej throws two fair dice.
He scores a double one.



Calculate the probability of not scoring a double one when two fair dice are thrown.

[2]

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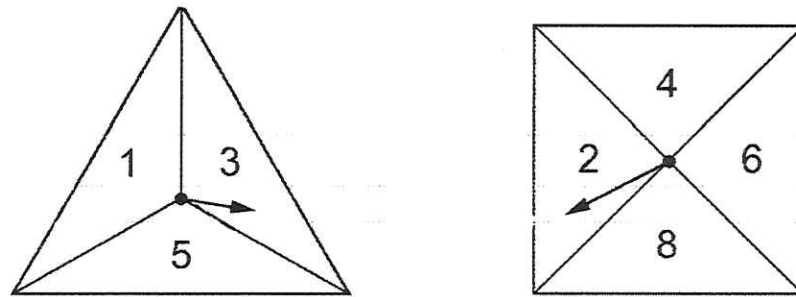
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Nia has made up a game using two fair spinners. The faces of the spinners are shown below.



The first spinner is an equilateral triangle, with sections numbered 1, 3 and 5.

The second spinner is a square, with sections numbered 2, 4, 6 and 8.

Nia spins the triangular spinner first and then she spins the square spinner.

Her score is a two-digit number. The first digit is the number on the triangular spinner and the second digit is the number on the square spinner.

- (a) Nia writes down all the possible scores she could obtain.
Some are done for you.
Complete the list of all the possible two-digit numbers she could get.

[2]

12 14 16 18

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- (b) (i) Write down the probability that Nia gets a score that is greater than 37.

[2]

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- (ii) Write down the probability that Nia gets a score that is less than 70.

[1]

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- (c) Nia says that she will always get even numbers for her results.
Is she correct? You must give a reason for your answer.

[1]

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